

**考試編碼:CPP**

**考試名稱: C++ Certified Professional  
Programmer**

**版本: Demo**

QUESTION NO: 1

What happens when you attempt to compile and run the following code?

```
#include <iostream>

#include <set>

#include <vector>

using namespace std;

int main(){int t[] ={ 3, 4, 2, 1, 6, 5, 7, 9, 8, 0 };

vector<int>v(t, t+10);

multiset<int> s1(v.begin(),v.end());

s1.insert(v.begin(),v.end());

pair<multiset<int>::iterator,multiset<int>::iterator> range;

range = s1.equal_range(6);

while (range.first != range.second) {cout<<*range.first<<" "; range.first++;}return 0;}
```

- A. program outputs: 6 6
- B. program outputs: 5 7
- C. program outputs: 5 5 6 6 7 7
- D. program outputs: 5 5 7 7
- E. program outputs: 1 1 6 6 5 5

Answer: A

QUESTION NO: 2

What happens when you attempt to compile and run the following code?

```
#include <vector>

#include <iostream>

#include <algorithm>
```

```

using namespace std;

template<class T>struct Out {ostream & out;

Out(ostream & o): out(o){}void operator()(const T & val ) {out<<val<<" ";}};

struct Sequence {int start;Sequence(int start):start(start){}int operator()() {return
start++ ; }};

int main() {vector<int> v1(10);

generate(v1.rbegin(), v1.rend(), Sequence(1));

rotate(v1.begin(),v1.begin() + 1, v1.end() );

for_each(v1.begin(), v1.end(), Out<int>(cout) );cout<<endl;

return 0;}

```

Program outputs:

- A. 1 2 3 4 5 6 7 8 9 10
- B. 10 9 8 7 6 5 4 3 2 1
- C. 9 8 7 6 5 4 3 2 1 10
- D. 1 10 9 8 7 6 5 4 3 2

Answer: C

QUESTION NO: 3

What happens when you attempt to compile and run the following code?

```

#include <iostream>

#include <fstream>

#include <string>

#include <list>

#include <algorithm>

```

```

#include <iomanip>

using namespace std;

class B { int val;

public:

    B(int v=0):val(v){}

    int getV() const {return val;}

    operator int() const { return val; };

    template<class T>struct Out {

        ostream & out;

        Out(ostream & o): out(o){}

        void operator() (const T & val ) {out<<setw(3)<<hex<<val; } };

    int main () {

        int t[] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};

        fstream f("test.out", ios::trunc|ios::out);

        list<B> l(t, t+10);

        for_each(l.begin(), l.end(), Out<B>(f));

        f.close();

        f.open("test.out");

        for( ; f.good() ; ) {

            B i;

            f>>i;

            cout<<i<<" ";

```

```
}
```

```
f.close();
```

```
return 0;}
```

- A. file test.out will be opened writing
- B. file test.out will be truncated
- C. file test.out will be opened for reading
- D. compilation error
- E. program will display sequence 1 2 3 4 5 6 7 8 9 10

Answer: D

#### QUESTION NO: 4

What will happen when you attempt to compile and run the code below, assuming that you enter the following sequence: one two three<enter>?

```
#include <iostream>
```

```
#include <string>
```

```
using namespace std;
```

```
int main ()
```

```
{
```

```
string a;
```

```
cin>>a;
```

```
cout<<a<<endl;
```

```
return 0;}
```

Program will output:

- A. one
- B. one two three
- C. runtime exception
- D. compilation error

E. the result is unspecified

Answer: A

QUESTION NO: 5

What will happen when you attempt to compile and run the following code?

```
#include <iostream>

#include <map>

#include <vector>

#include <sstream>

#include <string>

using namespace std;

int main() {

    int t[] = { 3, 4, 2, 1, 0, 3, 4, 1, 2, 0 };

    vector<int> v(t, t + 10);

    multimap<int, string> m;

    for (vector<int>::iterator i = v.begin(); i != v.end(); i++) {

        stringstream s; s << *i << *i;

        m.insert(pair<int, string>(*i, s.str()));

    }

    pair<multimap<int, string>::iterator, multimap<int, string>::iterator> range;

    range = m.equal_range(2);

    for (multimap<int, string>::iterator i = range.first; i != range.second; i++) {

        cout << i->first << " ";
```

```
}
```

```
return 0;
```

```
}
```

The output will be:

A. 2 2

B. 1 2

C. 1 3

D. 2

E. 0 2

Answer: A

QUESTION NO: 6

What happens when you attempt to compile and run the following code?

```
#include <vector>
```

```
#include <iostream>
```

```
#include <algorithm>
```

```
using namespace std;
```

```
class B { int val;
```

```
public:
```

```
B(int v):val(v){}
```

```
int getV() const {return val;} bool operator < (const B & v) const { return val>v.val; } };
```

```
ostream & operator <<(ostream & out, const B & v) { out<<v.getV(); return out;}
```

```
template<class T>struct Out {
```

```
ostream & out;
```

```

Out(ostream & o): out(o){}

void operator() (const T & val ) { out<<val<<" "; } };

int main() {

B t1[]={3,2,4,1,5};

B t2[]={5,6,8,2,1};

vector<B> v1(10,0);

sort(t1, t1+5);

sort(t2, t2+5);

set_intersection(t1,t1+5,t2,t2+5,v1.begin());

for_each(v1.begin(), v1.end(), Out<B>(cout));cout<<endl;

return 0;

}

```

Program outputs:

- A. compilation error
- B. 1 2 3 4 5 6 8 0 0 0
- C. 1 2 3 4 5 6 8 2 1 0
- D. 5 2 1 0 0 0 0 0 0
- E. 1 2 5 0 0 0 0 0 0

Answer: D

QUESTION NO: 7

What happens when you attempt to compile and run the following code?

```

#include <list>

#include <vector>

#include <iostream>

```

```

using namespace std;

int main ()

{

int t[] = {1, 2 ,3 ,4 ,5};

vector<int>v1(t, t+5);

list<int>l1;

l1.assign(v1.end(), v1.begin());

for(int i=0; i<l1.size(); i++)

{

cout<<l1.at(i)<<" ";

}

cout<<endl;

return 0;

}

```

- A. program displays 5 4 3 2 1
- B. program displays 1 2 3 4 5
- C. compilation error
- D. segmentation fault runtime exception

Answer: C

QUESTION NO: 8

What happens when you attempt to compile and run the following code?

```

#include <vector>

#include <iostream>

```

```

#include <algorithm>

using namespace std;

class B { int val;

public:

B(int v):val(v){}

int getV() const {return val;} bool operator < (const B & v) const { return val<v.val;} };

ostream & operator <<(ostream & out, const B & v) { out<<v.getV(); return out;}

template<class T>struct Out {

ostream & out;

Out(ostream & o): out(o){}

void operator() (const T & val ) { out<<val<<" "; } };

int main() {

B t1[]={3,2,4,1,5};

B t2[]={6,10,8,7,9};

vector<B> v1(10);

sort(t1, t1+5);

sort(t2, t2+5);

merge(t1,t1+5,t2,t2+5,v1.begin());
for_each(v1.begin(), v1.end(), Out<B>(cout));cout<<endl;

return 0;

}

```

Program outputs:

- A. 1 2 3 4 5 6 10 8 7 9
- B. 3 2 4 1 5 6 7 8 9 10
- C. 3 2 4 1 5 6 10 8 7 9
- D. 1 2 3 4 5 6 7 8 9 10
- E. compilation error

Answer: E

QUESTION NO: 9

Which sentence is correct about the code below?

```
#include <iostream>
```

```
#include <algorithm>
```

```
#include <vector>
```

```
using namespace std;
```

```
class A {
```

```
int a;
```

```
public:
```

```
A(int a) : a(a) {}
```

```
int getA() const { return a; }
```

```
void setA(int a) { this->a = a; }
```

```
/* Insert Code Here */
```

```
};
```

```
struct add10 { void operator()(A & a) { a.setA(a.getA() + 10); } };
```

```
int main() {
```

```
int t[] = { 10, 5, 9, 6, 2, 4, 7, 8, 3, 1 };
```

```
vector<A> v1(t, t + 10);
```

```

for_each(v1.begin(), v1.end(), add10());

vector<A>::iterator it = find(v1.begin(), v1.end(), A(7));

cout << it->getA() << endl;

return 0;

}

```

- A. it will compile and print 7
- B. it will not compile
- C. it will compile but the program result is unpredictable
- D. adding code:  
bool operator !=(const A & b) const {if (this->a != b.a) { return true; } return false; } at Place  
1 will allow the program to compile

Answer: B

QUESTION NO: 10

What happens when you attempt to compile and run the following code?

```

#include <iostream>

#include <algorithm>

#include <vector>

using namespace std;

void myfunction(int i) {

cout << " " << i;

}

void multiply (int a) {

a*2;

}

```

```
int main() {  
  
    int t[] = { 10, 5, 9, 6, 2, 4, 7, 8, 3, 1 };  
  
    vector<int> v1(t, t+10);  
  
    for_each(v1.begin(), v1.end(), multiply);  
  
    iter_swap(v1.begin(),t+9);  
    for_each(v1.begin(), v1.end(), myfunction);  
  
    return 0;  
  
}
```

Program outputs:

- A. 1 5 9 6 2 4 7 8 3 1
- B. compilation error
- C. 1 2 3 4 5 6 7 8 9 10
- D. 10 9 8 7 6 5 4 3 2 1
- E. 10 5 9 6 2 4 7 8 3 1

Answer: A